

Two Constraints

Suppose now that we want to extremize $f(x,y,z)$ subject to two constraints: $g(x,y,z)=k$ and $h(x,y,z)=c$. What we're doing here is extremizing f on the curve of intersection of the two level surfaces. Now, ∇f is still perpendicular to the curve of intersection, but ∇f might not be perpendicular to both $g=k$ & $h=c$. However, since ∇g & ∇h are perpendicular to the curve of intersection, we have that $\nabla f(P) = \lambda \nabla g(P) + \mu \nabla h(P)$ where P is an extreme point. So, in two constraints, we want to solve the system:

$$\begin{cases} \nabla f(x,y,z) = \lambda \nabla g(x,y,z) + \mu \nabla h(x,y,z) \\ g(x,y,z) = k \\ h(x,y,z) = c. \end{cases}$$

Recall that a conic section (circle, ellipse, hyperbola, parabola) can be obtained as the intersection of a cone and a plane.

Ex: Find the points on the conic section determined by $z^2 = x^2 + y^2$ and $z = x + y + 2$ which are closest to the origin.

Sol: Let $g = x^2 + y^2 - z^2$ & $h = x + y - z + 2$

We want to minimize the function

$$f(x, y, z) = d^2 = x^2 + y^2 + z^2$$

subject to $g = 0, h = 0$. So, we want to solve

$$\begin{cases} \nabla f = \lambda \nabla g + \mu \nabla h \\ g = 0 \\ h = 0. \end{cases}$$

$\nabla f = \langle 2x, 2y, 2z \rangle, \nabla g = \langle 2x, 2y, -2z \rangle, \nabla h = \langle 1, 1, -1 \rangle$, so

$2x = \lambda 2x + \mu$ ①	Using ① & ②, we can eliminate μ :
$2y = \lambda 2y + \mu$ ②	
$2z = \lambda(-2z) - \mu$ ③	$\mu \stackrel{①}{=} 2x - 2\lambda x \stackrel{②}{=} 2y - 2\lambda y$
$z^2 = x^2 + y^2$ ④	$\Rightarrow x(1-\lambda) = y(1-\lambda) \Leftrightarrow (x-y)(1-\lambda) = 0$.
$z = x + y + 2$ ⑤	So, $x = y$ or $\lambda = 1$.

$\lambda = 1$: By the above $\mu = 2x - 2\lambda x = 2x - 2x = 0$.

If $\lambda = 1$ & $\mu = 0$, by ③ we have $2z = -2z \Rightarrow z = 0$. Then, by ④ $\Rightarrow x^2 + y^2 = 0 \Rightarrow x = y = 0$. But $x = y = z = 0$ contradicts ⑤.

So $\lambda \neq 1$. Thus $x=y$. Then we have:

$$\textcircled{4} \Rightarrow z^2 = 2x^2 : \textcircled{4'}$$

$$\textcircled{5} \Rightarrow z = 2x+2 : \textcircled{5'}$$

Plug $\textcircled{5'}$ into $\textcircled{4'}$: $(2x+2)^2 = 2x^2$

$$\Rightarrow 4x^2 + 8x + 4 = 2x^2 \Rightarrow 2x^2 + 8x + 4 = 2(x^2 + 4x + 2) = 0$$

$$\Rightarrow x^2 + 4x + 2 = 0 \Rightarrow x = \frac{-4 \pm \sqrt{16-8}}{2} = \frac{-4 \pm 2\sqrt{2}}{2} = -2 \pm \sqrt{2}$$

We also have $x=y$. By $\textcircled{5'}$, if

$$\underline{x = -2 + \sqrt{2}} : z = 2x + 2 = -4 + 2\sqrt{2} + 2 = -2 + 2\sqrt{2}$$

$$\underline{x = -2 - \sqrt{2}} : z = 2x + 2 = -4 - 2\sqrt{2} + 2 = -2 - 2\sqrt{2}$$

So, the candidate points are

$$P = (-2 + \sqrt{2}, -2 + \sqrt{2}, -2 + 2\sqrt{2}) \text{ \& } (-2 - \sqrt{2}, -2 - \sqrt{2}, -2 - 2\sqrt{2}) = Q$$

Point	Value
P	$24 - 16\sqrt{2}$ ← closest point.
Q	$24 + 16\sqrt{2}$

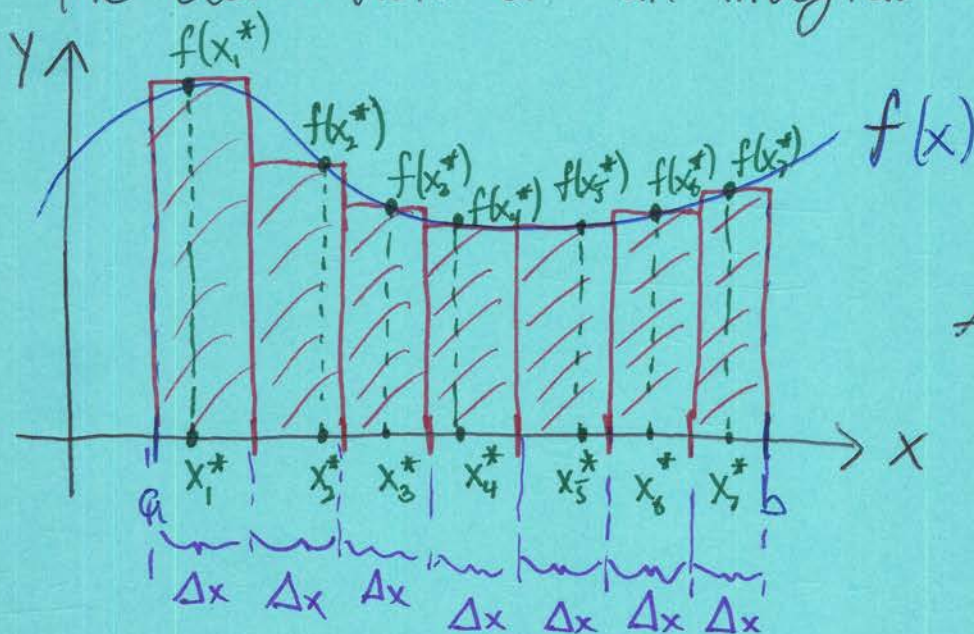
What is the other point? Since P has a positive z-value & Q has a negative z-value, the plane hits both "nappes" of the cone, hence must be a hyperboloid. Q is the other vertex.



15.1 - Double Integrals Over Rectangles.

Let the Calc II analogies finally begin!

Recall the definition of an integral:



$$\Delta x = \frac{b-a}{n}$$

$$A = \int_a^b f(x) dx \approx \sum_{i=1}^7 f(x_i^*) \Delta x \quad (\text{approx}) \quad \left(\begin{array}{l} \text{area under} \\ f(x) \end{array} \right)$$

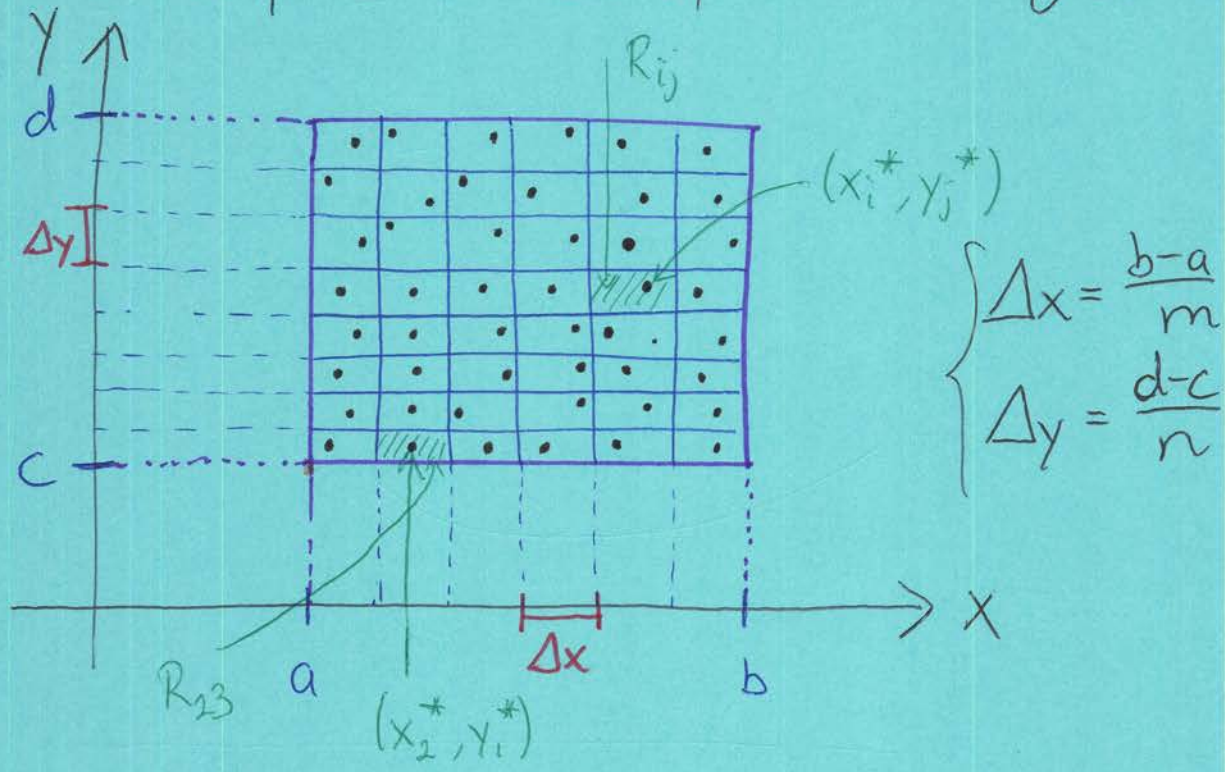
$$\int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*) \Delta x \quad (\text{exact})$$

Double Integrals :

We start with the simplest double integral: over a rectangle

Let $R = [a,b] \times [c,d]$ be a rectangle, and consider a function $f(x,y)$ that contains R in its domain.

Our first step is to cut up the rectangle:



Let's assume, for now, that $f(x,y) \geq 0$ on R . In each subrectangle R_{ij} , we choose a sample point (x_i^*, y_j^*) , then a crude estimate of the volume bounded by the xy -plane & $f(x,y)$ over R_{ij} is

$$(\text{height})(\text{area of base}) \approx f(x_i^*, y_j^*) \Delta x \Delta y = f(x_i^*, y_j^*) \Delta A$$

$$\Delta A = \Delta x \Delta y.$$

Do this for each R_{ij} , and sum them up to approximate the volume under $f(x,y)$ over R :

$$V \approx \sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A$$

(This is our double Riemann sum.)

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Now, to get the true volume, we take the division (or partition) of the rectangle to get finer and finer: i.e.,

$$V = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A.$$

There's no reason we actually need $f(x, y) \geq 0$ in general. So, the definition we seek is:

Def: The double integral of f over the rectangle R is

$$\iint_R f(x, y) dA = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A,$$

if the limit exists.

Def: A function $f(x, y)$ is integrable if for every $\epsilon > 0$ there is a number N such that for any choice of $m, n > N$ and any choice of sample points (x_i^*, y_j^*) :

$$\left| \iint_R f(x, y) dA - \sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A \right| < \epsilon.$$

Facts:

1) If $f(x,y) \geq 0$, then the volume V of the solid that lies above the rectangle R and below the surface $z=f(x,y)$ is

$$V = \iint_R f(x,y) dA$$

2) $\iint_R [f(x,y) + g(x,y)] dA = \iint_R f(x,y) dA + \iint_R g(x,y) dA$

3) $\iint_R cf(x,y) dA = c \iint_R f(x,y) dA$ (c a constant)

4) If $f(x,y) \geq g(x,y)$ for all (x,y) in R :

then: $\iint_R f(x,y) dA \geq \iint_R g(x,y) dA$.